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## About This Game

“ALEA JACTA EST” (The Die is Cast) is what Caesar said as he crossed the Rubicon River when he learned that the Senate had removed him from his command. Crossing that small Italian river was equivalent to disobeying Rome’s orders and entering into open rebellion.

The great confrontation with Pompey was about to begin... One of them would become the Master of Rome, and the other would die...

Alea Jacta Est is the first historical strategy game on the PC to cover the main Roman civil wars, created by a dedicated team of experts to bring the epic battles that pitted Romans against Romans in conflicts such as those between Rome, Sertorius, and Mithridates.

With an incredible level of rich historical detail and historical accuracy, it is one of the few strategy games where the player must face the real dilemmas and challenges of the Romans during the time. Not only must you build and train armies, maneuver them and engage the enemy, but you must also maintain an economic and diplomatic balance with your neighbors.

Using the successful and famous AGE engine, Alea Jacta Est covers the whole of Europe, Northern Africa, and part of Eastern Europe, part of more than 2,800 regions, complete with cities, roads, fortifications, weather types, tribes and kingdoms of the time of the scenario. Featuring 5 campaigns from 87 BC to 197 AD, hundreds of historical leaders, units and events, Alea Jacta Est is a must-have for any grand strategy fan.

## Features

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- Ancient Command System (based on the Wars in America system), allowing for a good representation of historical army command in the Roman era.
  - Quick and simple system of Construction of Units, allowing players to choose and purchase their forces as they wish (or can).
  - Decisions features, playable on the map, like wild cards assets
  - Diversified set of historical events, allowing multiple choices events and options, hereby enhancing flexibility and re-playability.
  - Different updates and other rules, in particular combat system adapted to the Ancient warfare.
  - Map: all of the Roman Empire and neighboring lands, with over 2800 different regions and seas, a lot of room for maneuvers.
  - Over a thousand of leaders and units with specific pictures.

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Title: Alea Jacta Est  
Genre: Simulation, Strategy  
Developer:  
Ageod  
Publisher:  
Slitherine Ltd.  
Release Date: 27 Sep, 2012

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**Minimum:**

**OS:** Windows XP SP2+/Vista/Win7/Win8/Win 10

**Processor:** Pentium IV 1800+ MHz

**Memory:** 1 GB RAM

**Graphics:** 128 MB DirectX 9 Compatible Graphics Card

**DirectX:** Version 9.0

**Storage:** 4 GB available space

**Sound Card:** DirectX compatible sound card

English,French,German









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Most of the bad reviews for this game are based on the initial release of the game, It is much better know. A long time ago I used to play a game called Capitalizm, I played it alot and loved it. I always wished the game would come back somehow some way and it did, it is Industry.. The developers of this game are absolute genius's in the fact they took a hit game from the past and reproduced it. This game is only for people who like Economic and I stretch to say Simulation games. I only hope the developers take this further like I wanted Capitalizm taken further. Now to gameplay: This is really a game of wits. At first it seems hard but after a few rounds it becomes much easier. Lets go further. Sound: I love all the sounds from the factories and markets, farms etc. They put alot of time into sounds. Music well okay. Voice none. Cut sceans none. Going back to gameplay. You must like Economic gameplay to understand this game. My hat off to the the Mathematician who put this together. Just the puzzle part and skill of this gam is gem. Anyone who would give this a bad review is not a true fan of Econmic gameplay.. I bought this game when it came out on CD. I have tons of hours playing it. But, I got it here cause I was having some problems installing it with the CD. Anyway, This is my favorite RTS game ever. This is the style of RTS I like.. 8V10 - The game is very immersive and realistic but I must address a few let downs:

- You stun rabbits by throwing stones at them in a really unrealistic manner. The rabbit will literally only get poked by a stone yet it will still fall to the ground squealing, waiting for you to pick up.
- You can't jump.
- Story dialogue is VERY slow-paced, (2 second breaks in between every sentence).
- You can't drive vehicles.
- The fire system can be a joke: it's a very very very cool concept (fires don't always light, you have to select a fuel, a fire source (matches, a flare, etc) and tinder to get the fire going. Newspaper burns incredibly easily in real life, yet in game you can still fail to create a fire when using newspaper. It is literally the easiest thing to create a fire using newspaper).
- There aren't all that many wildlife threats. [Spoiler warning ahead] There are wolves and bears and moose, wolves and bears are very aggressive but moose will only defend themselves when provoked.
- There is a small loading screen before you're able to enter a building.
- The story mode is very repetitive, everything you need is strategically placed which breaks immersia. There is very little "effort", at least in episode 1 from what I can see so far. It's just to and from, harvest wood, get food, check out a bus crash, go to a farm, etc. The survival is where the fun really lies.

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Cool features:

- You can get in cars, (can't drive them, as stated above) and search the two visors, the glove box, the trunk and the hood for loot.
- Performing certain activities requires you to spend a certain amount of in game time and in game calories. For example, cutting up a big chunk of wood would take you about 20 minutes real time and would spend a small amount of calories and energy.
- Weather systems and temperature systems are very good looking and are suited to make you lose temperature faster in storms. Different clothes give you different cold insulation.
- I really enjoy the searching mechanic. You have to click and hold to search through objects to find loot and there is a LOT of things to search. Glove boxes, storage containers, crates, wardrobes, bedside tables, tool boxes and more.
- The wildlife attack system is fantastic! There is a small slow motion break when you get attacked by an animal, allowing you to choose what you want to use to defend yourself. If you chose a small knife, you will stab the enemy multiple times before it backs off, whereas other weapons like axes hit a lot slower due to the weight. If you chose a revolver to defend yourself, you will hit the enemy 4-5 times with the handle end of the gun before being prompted to "Take Shot" and scare off the animal.
- You can choose how long you want to sleep.
- If you're waiting for food to cook, you can left click and will be prompted to "pass time until ready", which essentially speeds

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up time until the food is cooked.

- You can find books on your adventures and read them to gain skills in various things.

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It's a very great exploration adventure survival game set in harsh snow conditions. I love it and I recommend it.. Class 67 Diamond Jubilee is a great train. It only adds one scenario to the Great Western Main Line, but it looks great. It's fun to drive. The train is also accompanied by wagons, the king are also great. Its maximum speed is around 130km V h. I recommend buying when there will be some price tag because then it is really cheap.. Punched a bear. Then kicked it.

10/10 Like Skyrim with Fists. Pro - Gameplay, Controls, Bright and colorful visual (really remind of N64 FZX)  
Con - Music (need more) and loading screen (plain white screen).

Yup plays identical to F-Zero GX, but with a Mario Kart drift boost feature! Great track customization to create, download, and play! The A.I. put a strong fight (which is good) and will even challenged the most skill player on the highest difficulty. The control is very sharp which is necessity for racing over 2000 kph. Pulling off drift boosts feel nice and rewarding! IMO this game feel more closer to F-Zero GX than RedOut and BallisticNG (The latter feel more like a perfect WipeOut game. I highly recommend them all!)





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